**Final Assignment: Graphic Short Story**

Unit 3: Not-So-Short Stories

Overview

Your Job: Combine ALL 7 elements of fiction together to generate, plan, and transform your ideas into a graphic short story. You may use www.pixton.com, the Comic Life program, or plain old pencil and paper. Your story should be between 8-12 panels in length (approximately 2 pages). You will have approximately 7 classes to complete this project from beginning to end. Keep it simple.

PART 1: Planning Requirements:

* Review some **examples of award-winning graphic short stories** to determine what design, formatting, and organizational techniques this form uses to tell a story
* Identify your 5 **writing variables**
* Complete the “Story Map” planning sheet (pencil/paper)

PART 2: Product Requirements:

* Organization and Formatting:
	+ Have a relevant, and interesting **title**
	+ Take the form of a **graphic short story**
	+ Have between **8-24 panels (2-4 pages)** – I recommend between 10-12
	+ Utilize **panels, narrative captions, speech bubbles, thought bubbles, sound effects**
	+ **Colour and/or shade** your panels
* Content and Ideas:
	+ Include all **7 elements of plot**
	+ Follow the basic **plot diagram**: Exposition-Rising Action-Climax-Falling Action-Resolution
* Stylistic Elements:
	+ Incorporate **at least 1** (the more the merrier) element of style into your story. Consider: symbolism, dramatic irony, situational irony, sensory details, dark humor, foreshadowing, dialogue, or onomatopoeia

PART 3: Revising Requirements:

* Character – Did you cover all your ABCs?
* Plot – Are all 5 elements of the plot diagram clear and detailed?
* Conflict – Do you have at least one developed and exciting conflict?
* Setting – Did you use descriptive details to describe your setting (temporally/physically/geographically/historically)?
* Theme – Does your story have an important message?
* Point-of-View – Is your story told from 1 consistent point-of-view?
* Style – Did you include **at least 1** interesting stylistic element?

Rubric: The Graphic Short Story

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| --- | --- | --- |
|  | **Numerical Feedback****(0-5)** | **Descriptive Feedback****(words)** |
| **/05 Planning (3.2.5)*** Writing Variables are identified
* Story Map is thoroughly developed
* Story Map includes # of panels per plot point
 | 5 x 1=/5 |  |
| **/10 Organization & Formatting (4.1.2, 4.1.3)*** Story has an interesting & relevant title
* Story is between 8-24 panels (2-4 pages)
* Story follows formatting conventions of graphic short story (panels, bubbles, images, etc.)
* All panels are coloured and/or shaded
 | 5 x 2=/10 |  |
| **/10 Content & Ideas (4.1.1, 2.3.2)*** Story follows all 5 elements of the plot diagram, in order and in detail

Story has a thoroughly developed and engaging…* Plot
* Conflict
* Characters
* Setting
* Theme
 | 5 x 2=/10 |  |
| **/05 Stylistic Elements (4.2.4)*** At least 1 stylistic element has been attempted; element enhances the story’s idea and mood
* Point-of-view is consistent and well-suited to the story’s plotline
 | 5 x 1 =/5 |  |
| Final Comments:**Total Mark: \_\_\_\_/30 =\_\_\_\_%** |



Congratulations ☺

You’re a regular Robert Munsch.

I hope you enjoyed writing this story as much as I enjoyed reading it.